

icks, Ducks, Hedgeh and Squirrels News



News for the
week beginning

What have we been doing this week?

The children have had another busy week at school. We have been talking to them about staying for school dinners next week and they have been telling us about the food they like to eat at home. We have also been reading more Oxford Reading Tree books and practising to recognise the characters' names. The children have more pictures in their book bags to colour this week. Please continue to talk to them about the names of the characters.



BLOG

What

Remember to visit our weekly blog to find out what else your little ones have been up to!

Next week we are all special. The children will draw or paint a self-portrait which will then be displayed in the central area.

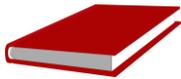
Remember to look out for your child's family drawing, which are now displayed in the classrooms.



We will be doing 'woodland learning' every Thursday or Friday throughout the year. Please remember to make sure your child has a pair of wellies in school as it can get very muddy!

How can you help at home?

Please take some time to look at the red reading diary that has been given to your child. There is a home school agreement at the front of the diary that we would like you to read and sign. The reading diaries have some useful hints and tips about how you can support your child at home, and are used by the teachers on a weekly basis to let you know how they are progressing with their reading. Please remember to read the teacher comments each week and let us know how they are getting on at home.



Pop-in

Please remember to come along to our first pop-in of the term next Wednesday at 3pm when we will be learning about the Oxford Reading Tree characters.

Please come to the Foundation Stage entrance

Thankyou to everyone who has made a contribution towards the cost of the upcoming Blunderbus Theatre Company performance. There is still time to hand in £2.00 to your child's class teacher or to Miss Lyall in the office.